## MENARD ISD REGULAR BOARD MEETING

## March 22, 2022 7:00 P.M.

- I. Call Meeting to Order and Establish Quorum
- II. Pledge of Allegiance
- III. Public Participation

No participation shall exceed five minutes. Delegates of more than five persons shall appoint one person to present their views before the board. The board may not take action unless item is listed as an agenda item. Board members are obligated only to listen; they are not required to respond unless they so choose. The board must follow open meeting guidelines.

- IV. Consider/Approval of Consent Items
  - **A.** Approval of minutes of prior meetings
  - **B.** Acceptance of bills paid
- V. Administrative Reports
  - A. Blenda Wright-Elem/Jr. High facilities, academics, attendance
  - B. Jacob Hand-High School facilities, academics, attendance
  - C. Amy Bannowsky-District facilities, academics, budget planning
- VI. Presentation/Discussion regarding Action Items
  - A. Consider/Approve 2022-2023 School Calendar
  - B. Consider/Approve 2021-2022 School Calendar
  - C. Consider/Approve Instructional Materials Allotment and TEKS Certification, 2022-2023
  - D. Consider/Approve Annual retainer for Walsh Anderson
  - E. Consider/Approve Certifying SMD Candidates for SMD 4 & SMD 6 as being unopposed and to cancel the election with respect to SMD 4 & SMD 6.
  - F. Consideration/Approval entering into Executive Session

The board may, during the course of this meeting, may elect to enter into a closed or executive session in accordance with the Texas Open Meetings Act, Texas Government Code, Chapter 551, Subchapters D and E. All final votes or decisions shall be made in Open Session.

G. Consider/Approve Personnel-(but not limited to renewals, reassignments, retirements, resignations or employment)

## **Information:**

Menard I.S.D. teacher contracts and M.S.E.C. employee contracts

- VII. Budget Amendments
- VIII. Date of Next Meeting April 13, 2022
- IX. Adjourn

This notice was posted in compliance with the Open Meetings Law, March 11, 2022.